FACULTY OF SCIENCES

SYLLABUS

FOR

PG Diploma in Garment Construction & Fashion Designing

(Semester: I - II)

Examinations: 2018-19

KHALSA COLLEGE AMRITSAR (An Autonomous College)

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Scheme of Studies and Examination

SEMESTER-I

Subject	Theory	Practical	No. of Per Week	Duration of Paper	Total Marks	Internal Assessment
Pattern Making	-	Pr	2x3	4 Hrs.	40	10
Paper-1						
Fashion Illustration	-	Pr	2x3	4 Hrs.	40	10
Paper-2						
Garment Designing	-	Pr	2x2	4 Hrs.	40	10
Paper-3						
Garment Construction	-	Pr	2x4	4 Hrs.	40	10
Paper-4						
Fashion Concepts	Th	-	6	3 Hrs	40	10
Paper-5						
Workshop- Surface Ornamentation	-	Project (Int.)	2x2	-	40	10
Paper6						
CAD in Fashion	-	Pr	2x2	3 Hrs.	40	10
Paper-7						
				Total Marks	280	70

SEMESTER-II

Subject	Theory	Practical	No. of Per Week	Duration of Paper	Total Marks	Internal Assessment
Pattern Making	-	Pr	2x4	4 Hrs.	40	10
Paper-1						
Fashion Illustration	-	Pr	2x3	4 Hrs.	40	10
Paper-2						
Garment Designing	-	Pr	2x2	4 Hrs.	40	10
Paper-3						
Garment Construction	-	Pr	2x4	4 Hrs.	40	10
Paper-4						
Fundamentals of Textiles	Th	-	6	3 Hrs	40	10
Paper-5						
Workshop- Surface Ornamentation	-	Project (Int.)	2x2	-	40	10
Paper6						
CAD in Fashion	-	Pr	2x2	3 Hrs.	40	10
Paper-7						
Total Marks						70

PAPER: 1

PATTERN MAKING (Practical)

Practical: 2x3 Pds/ Week Total Marks: 40

Time: 4 Hrs Internal Assessment: 10

OBJECTIVES:

To impart knowledge about:

- i) Different aspects of pattern making.
- ii) Commercial pattern making.

INSTRUCTION FOR THE PAPER SETTER:

i) There will be two questions from unit I and one from unit II

UNIT-I

- 1. Preparation of the basic pattern for the following:
- i) Childs bodice block &sleeve block.
- ii) Basic skirt block-circular, skirt with yoke.
- 2. Adaptation of the following sleeves:
- i) Set in sleeves: Puff, Petal, and Cap sleeve.
- ii) Extended bodice: Magyar.
- iii) Part bodice in-sleeve: Saddle.
- 3. Adaptation of the following collars:
- i) Sailor, Cape and Peter Pan collars

UNIT-II

- 4. Developing industrial paper pattern:
- i) A- Line Frock
- ii) Gathered Frock

PAPER: 2

FASHION ILLUSTRATION (Practical)

Practical: 2x3 Pds/ Week Total Marks: 40

Time: 4 Hrs Internal Assessment: 10

OBJECTIVES:

To enable students to understand:

- i) Figure sketching.
- ii) Illustration techniques for various fashion details.

Instruction for the Paper Setters:

- i) Three questions to be set.
- ii) Internal choice may be given.
- 1. Color wheel
- i) Color schemes: Complementary, Analogous and Monochromatic.
- ii) Intensity and Value chart.
- 2. Basic block figure.
- i) Fleshing of block figure.
- ii) Fashion figure in different poses.
- 3. Fashion details:

Gathers, Frills and Flounces, Tucks, Shirring, Smoking, Embroidery, Appliqué Work, Patch Work, Pleats.

PAPER: 3

GARMENT DESIGNING (Practical)

Practical: 2x2 Pds/ Week Total Marks: 40

Time of Paper: 4 Hrs Internal Assessment: 10

OBJECTIVES:

To impart knowledge about:

- i) Various fashion details and designing various outfits.
- ii) Various illustration techniques.
- iii) Fashion design concepts.

Instruction for the Paper Setters:

- i) The source of inspiration will not be specified by paper setter.
- ii) One question of design and layout will be set from unit I.

UNIT-I

- 1. Designing kids wear by taking inspiration from various sources. Style read the design; suggesting suitable fabric and layout.
- i) A-line frock.
- ii) Formal wear.
- iii) Night wear.
- 2. Prepare a scrapbook with Fashion news, designs & pictures.

PAPER: 4

GARMENT CONSTRUCTION (Practical)

Practical: 2x4 Pds/ Week Total Marks: 40

Time of Paper: 4 Hrs Internal Assessment: 10

OBJECTIVES:

To impart knowledge about:

- i) Various construction techniques.
- ii) Applying these techniques in garment construction

INSTRUCTION FOR THE PAPER SETTER:

- i) Question will set from unit II only.
- ii) Students are allowed to use slopers for the adaptation.

UNIT- I

Making samples of:

- A. Hand stitches
- i. Even, uneven, diagonal tacking.
- ii. Visible, invisible hemming
- iii. Back stitch
- iv. Blanket stitch
- B. Machine seams
- i. Plain seam
- ii. Run 'n' fell
- iii. French seam
- iv. Counter seam
- C. Plackets
- i. Two piece
- ii. One piece
- iii. Zip placket
- D. Pockets
- i. Patch pocket
- ii. Cross pocket

- E. Sleeves
- i. Plain
- ii. Puff
- iii. Petal
- iv. Magyar
- v. Saddle
- F. Collars
- i. Peter pan
- ii. Cape collar
- iii. Sailor collar

UNIT-II

Construction of following garments

- A KIDS WEAR
- i. A-Line
- ii. Party wear
- iii. Night wear

UNIT-III

PRODUCTION SHOP

i. Each student will design and stitch two garments for kids by taking orders.

PAPER: 5

FASHION CONCEPTS (THEORY)

Theory: 6 Pds/ Week Total Marks: 40

Time: 3 Hrs Internal Assessment: 10

OBJECTIVES:

To acquaint students with the basic concepts of fashion:

Instruction for the Paper Setters:

- i) Eight questions are to be set.
- ii) Attempt any five questions.
- 1. Drafting & its importance.
- 2. Definition: Fashion, fad, style, classic fashion, trends, mass fashion, high fashion.
- 3. Origin of clothing.
- 4. Theories of fashion adoption.
- 5. Fashion cycle& factors affecting it.
- 6. Fashion forecasting.
- 7. Elements of design and principles related to clothing.
- 8. Factors affecting clothing choices for different age groups.

PAPER: 6

WORKSHOP: SURFACE ORNAMENTATION (PROJECT) (Int.)

Practical: 2x2 Pds/ Week Total Marks: 40

Internal Assessment: 10

OBJECTIVES:

i) To enable the students to develop practical skills in needle craft and printing techniques.

ii) To enable the students learn methods of surface ornamentation of fabric using different techniques to produce value added products.

Practical: Students to develop one sample each for the following techniques.

- 1. NEEDLE CRAFT
- i) Basic 10 stitches.
- ii) Patchwork and Quilting
- iii) Appliqué
- iv) Smocking
- 3. DYEING AND PRINTING
- i) Screen printing
- ii) Stencil printing
- iii) Fabric painting

NOTE: The above to be incorporated in the garments.

PAPER: 7

CAD IN FASHION (PRACTICAL)

Practical: 2x2 Pds/ Week Total Marks: 40

Time: 3 Hrs Internal Assessment: 10

OBJECTIVES:

To impart knowledge about:

i) Corel draw and Photo paint.

ii) CAD based application in fashion designing.

INSTRUCTION FOR THE PAPER SETTER:

- i) Question paper will have one question from Unit II
- ii) Each question will carry equal marks.

UNIT-I

- i) Introduction to computers.
- ii) Using internet.

UNIT-II

COREL DRAW

- i) Study tools in detail.
- ii) Create a composition: Geometrical, Abstract.
- iii) Create prints: Traditional, Nursery, Floral.
- iv) Create texture: Denim, Leather, Corduroy, Net.
- v) Draw three profiles of female figure (front, back, three-fourth).

PAPER-1

PATTERN MAKING (Practical)

Practical: 2x4 Pds/ Week Total Marks: 40

Time for Paper: 4 Hrs Internal Assessment: 10

OBJECTIVES:

To impart knowledge about:

- i) Different aspects of pattern making.
- ii) Dart manipulation and Draping.
- iii) Commercial pattern making.

INSTRUCTION FOR THE PAPER SETTER:

- i) Use of basic slopers are allowed
- ii) There will be two questions from unit I and one each from unit II &III.

UNIT-I

- 1. Preparation of the basic pattern for the following:
- i) Female bodice block & sleeve block.
- ii) Basic skirt block. Pegged skirt, Gored skirt.
- 2. Adaptation of the following sleeve:
- i) Set in -sleeves: Leg 'o' mutton, Lantern, Cowl, Dolman, Bishop.
- ii) Extended bodice: Kimono, Drop Shoulder.
- iii) Part bodice in -sleeve: Raglan.
- 3. Adaptation of the following collars:
- i) Stand & Fall, Mandarian, Convertible, Shawl.
- ii) Cowl and Built Up Neckline

UNIT-II

- 4. Dart manipulation by:
- i) Slash and Spread Method.
- ii) Pivot Method.
- 5. Dart manipulation into:
- i) Single dart series.
- ii) Two dart series.
- iii) Multiple dart series.
- iv) Princess and Empire line.
- v) Yokes.

UNIT- III

- 6.
- Introduction to draping: Basic block- front & back. i)
- Skirt-front & back ii)
- Bodice variation: princess line, cowl neck line. iii)

UNIT- IV

- Developing theme based industrial paper pattern: Salwar Kameez 7.
- i)
- ii) Trousers

PAPER: 2

FASHION ILLUSTRATION

Practical: 2x3 Pds/ Week Total Marks: 40

Time for Paper: 4 Hrs Internal Assessment: 10

OBJECTIVES:

To enable students to understand:

i) Figure sketching.

ii) Illustration techniques for various garment details.

INSTRUCTION FOR THE PAPER SETTERS:

- i) Three questions to be set.
- ii) Internal choice may be given in all the questions
- 1. Creating different fabric texture using different color medium and techniques: Denim, Nets, Chiffon, Velvet, Fur, Corduroy, Satin.
- 2. Illustration of figure with dresses: Casual wear, Sportswear, Beach wear, Night wear, Party wear, Bridal wear, Ethnic wear, Western wear.
- 3. Designing jewellery for casual and formal wear.

(3 sheets each)

4. Accessories- Shoes, Bags, Purses, Belts, Hats.

(3 sheets each)

PAPER: 3

GARMENT DESIGNING (Practical)

Practical: 2x2 Pds/ Week Total Marks: 40

Time: 4 Hrs Internal Assessment: 10

OBJECTIVES:

To impart knowledge about:

i) Various fashion details and designing various outfits.

- ii) Various illustration techniques.
- iii) Fashion design concepts.

Instruction for the Paper Setter:

- i) The source of inspiration will not be specified by paper setter.
- ii) One question of design and layout will be set.

UNIT-I

- 1. Designing women wear by taking inspiration from various sources: Style read the design, suggest the suitable fabric and layout.
- i) Salwar kameez.
- ii) Sari blouse.
- iii) Ethnic wear
- iv) Western wear (formal)
- vi) Trousers
- vii) Sports wear
- 2. Prepare a scrapbook with Fashion news, designs & pictures.

PAPER: 4

GARMENT CONSTRUCTION (Practical)

Practical: 2x4 Pds/ Week Total Marks: 40

Time of Paper: 4 Hrs Internal Assessment: 10

OBJECTIVES:

To impart knowledge about:

- i) Various construction techniques.
- ii) Applying these techniques in garment construction

INSTRUCTION FOR THE PAPER SETTER:

- i) Question will set from unit I only.
- ii) Students are allowed to use slopers for the adaptation.

UNIT-I

Construction of following garments

A. WOMEN WEAR

- i. Salwar-kameez
- ii. Sari blouse
- iii. Ethnic wear
- vi. Western wear
- v. Trousers

UNIT-II

PRODUCTION SHOP

- i. Each student will design and stitch 2garments by taking orders.
- ii. An exhibition will be held of all garments, stitched.

PAPER: 5

FUNDAMENTALS OF TEXTILE (THEORY)

Practical: 6Pds/ Week Total Marks: 40

Time of Paper: 3 Hrs Internal Assessment: 10

OBJECTIVES:

To impart knowledge about:

- i) Fiber, source of fibers, their definition & properties.
- ii) Fabric properties.

Instruction for the Paper Setter:

- i) Eight questions will to be set.
- ii) Attempt any five questions.
- 1. (a) Introduction to textile and its importance in fashion design.
 - (b) Classification of textile fiber (Tabular form)
- 2. Textile fibers: properties & manufacture of
 - (a) Natural: Cotton, Linen, Silk, Wool.
 - (b) Man-made: Acetate, Nylon, Spandex
- 3. Classification of yarns
 - (a) simple, (b) novelty, (c) bulk.
- 4. Fabric construction
 - (a) felting, (b) bonding, (c) knotting, (d) looping, (e) weaving.
- 5. Traditional fabrics of different states of India.
- i) Kashmir-shawls
- ii) Bengal-baluchar,jamdani
- iii) UP -brocades
- iv) Gujrat- patola
- v) Rajesthan-bandhani
- vi) Andhra Pradesh-pocchampali/kalamkari
- vii) Orissa-ikkat
- viii) Madhya Pradesh-Chanderi.
- 6. Visit to fashion house/Export house/Boutique/Textile industry is compulsory.

PAPER: 6

WORKSHOP: SURFACE ORNAMENTATION (PROJECT) (Int.)

Practical: 2x2 Pds/ Week Total Marks: 40

Internal Assessment: 10

OBJECTIVES:

i) To enable the students to develop practical skills in needle craft and printing techniques.

ii) To enable the students learn methods of surface ornamentation of fabric using different techniques to produce value added products.

Practical: Students to develop one sample each for the following techniques.

1. TRADITIONAL EMBROIDERIES

- i) Phulkari,
- ii) Kantha
- iii) Kashmiri
- iv Chikankari
- v) Kathiawar

2. DYEING AND PRINTING

- i) Tie & Dye
- ii) Batik
- iii) Block printing
- 3. Incorporate at least one technique in a garment

PAPER: 7

CAD IN FASHION (PRACTICAL)

Practical: 2x2 Pds/ Week Total Marks: 40

Time: 3 Hrs Internal Assessment: 10

OBJECTIVES:

To impart knowledge about:

- i) Corel draw and Photo paint.
- ii) CAD based application in fashion designing.

Instruction for the Paper Setters:

- i) One question will be set from each unit
- ii) Each question will carry equal marks.

UNIT-I

COREL DRAW

Design ten sheets of female wear; working on different activities. (casual, sporty, ethnic, western, executive, night, formal, gown.)

UNIT-II

PHOTOPAINT

- i) Study tools in detail.
- ii) Draping simulation.